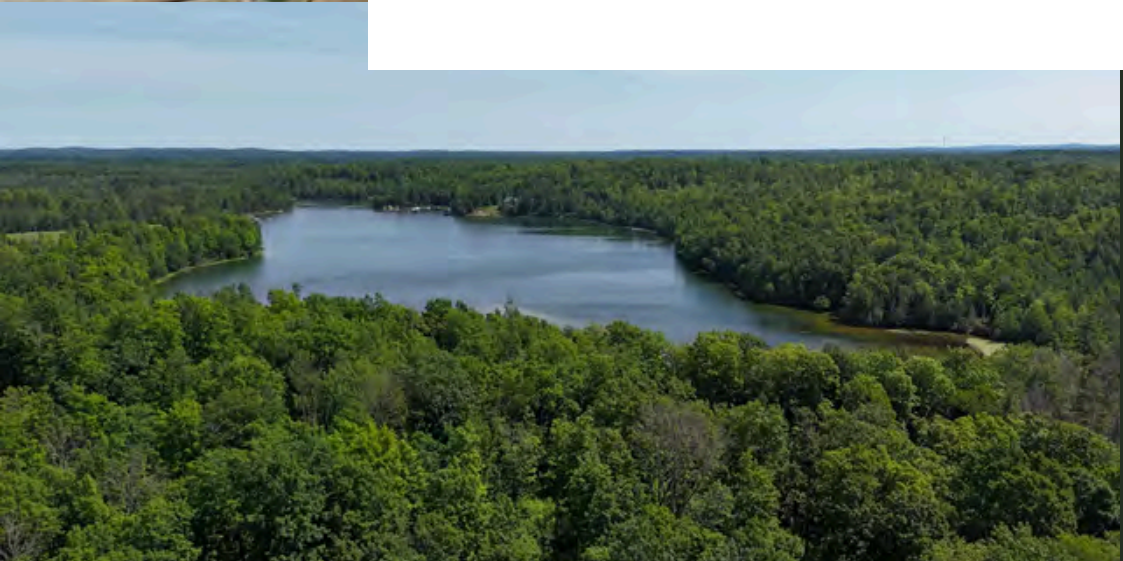




PROGRAM GUIDE 2026

MA-KA-JA-WAN Scout Reservation



MA-KA-JA-WAN

SCOUT RESERVATION

An Unforgettable Northwoods Experience

CONTACT

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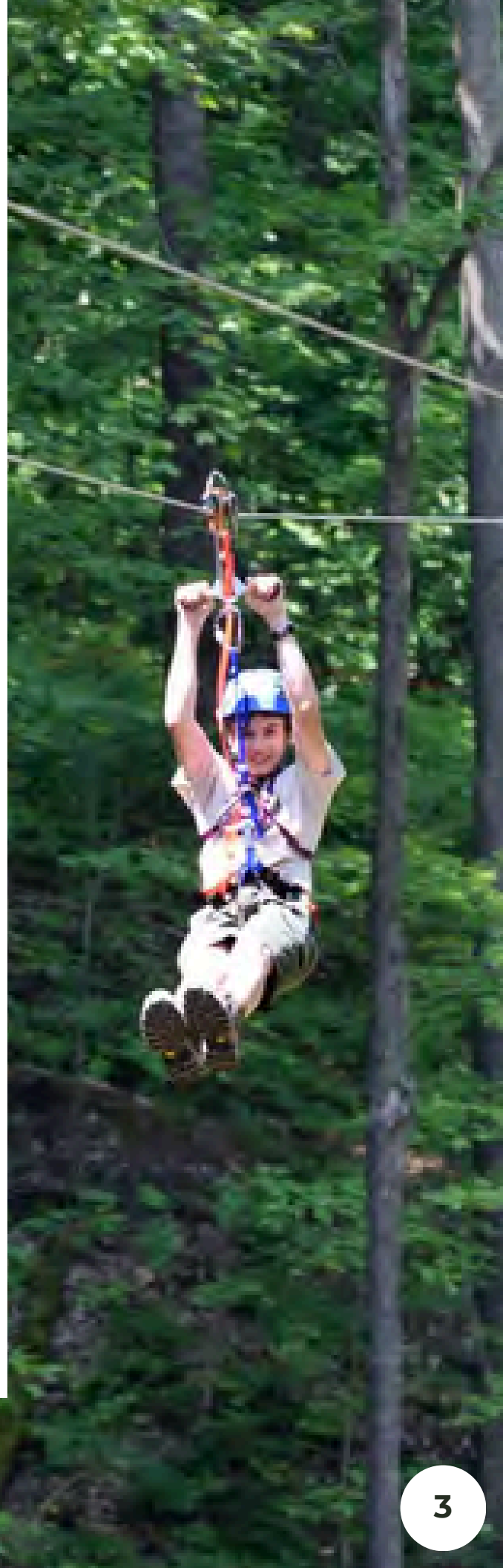
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WELCOME

Welcome to Ma-Ka-Ja-Wan Scout Reservation! We are excited to open our gates once again and welcome young people from all over the United States and the World. Whether this is your first summer with us or one of many, you are now part of a tradition that stretches back nearly a century. Ma-Ka-Ja-Wan is more than a summer camp. It's a place where fun, friendships and unforgettable experiences are made.

By the time you arrive at camp, our staff will have spent months preparing for your arrival, ensuring that every program area, trail, and facility is ready for you to explore. Whether you're paddling across Lake Killian, exploring our 1,500 acres, taking a new merit badge, or laughing with friends around the campfire, I encourage you to embrace each moment fully. These experiences are what make camp special.

Thank you for choosing to spend part of your summer with us. We're honored to be part of your Scouting journey and excited to share the magic of Ma-Ka-Ja-Wan with you.

If you need anything during your stay, please let us know.

Yours in Scouting,

Joshua Cole

Reservation Director | Ma-Ka-Ja-Wan Scout Reservation
Program Director | Northeast Illinois Council

DAILY SCHEDULE

Ma-Ka-Ja-Wan Scout Reservation programs are split into three blocks of time: morning, afternoon, and evening. Each block provides a different type of program experience for Scouts making their week at Ma-Ka-Ja-Wan productive for advancement as well as fun!

BREAK FAST
1
2
3
4
LUNCH
SIESTA
7
8
DINNER
10

MORNING (SESSIONS 1-4):

ADVANCEMENT

Mornings are dedicated to advancement through our comprehensive offering of 60 different merit badges and our Trailblazer First-Year Scout Program. For older Scouts, special programs are offered to give Scouts the opportunity for new experiences every summer at MSR.

Trailblazer: This program is two periods in length, either 1 & 2 or 3 & 4. This leaves two open periods for Scouts to pursue other Merit Badges.

Some merit badges require more than one period as shown in the Program Schedule.

AFTERNOON (SESSIONS 7-8):

OPEN PROGRAM

Our afternoon programs are designed for Scouts to engage in activities that they find attractive without the structure of pre-registration for most. Scouts may “drop-in” to work on merit badges, head to the shooting ranges, open climb, horse rides at the Ranch, or open swim/boating at the waterfront.

EVENING (SESSION 10): TROOP PROGRAM

After dinner, many program areas are open just like in the afternoon. Every evening there will be a special activity your troop will want to attend as a troop: the opening and closing campfires, movie night, spoof merit badge and our famous Order of the Arrow Ceremony. These activities provide special opportunities to experience Ma-Ka-Ja-Wan differently every night.

MERIT BADGES

We are committed to delivering quality merit badge sessions where Scouts complete the requirements as stated. For applicable merit badges, we will provide a list of pre-requisites. During your week at camp, we provide live status completion of each Scout for leaders. Our goal is that they have fun and learn at the same time. We offer a wide variety of merit badge and programs. While Scouts should take merit badges they are interested in, many merit badges are academically and physically demanding. Please allow your Scouts to have an enjoyable week by encouraging them to sign up for age appropriate merit badges that they can enjoy and complete.

SESSIONS

Merit badge sessions are held during four morning periods beginning at 8:30AM. Some sessions require two periods (1 & 2 or 3 & 4). Merit badges are also offered during afternoon sessions with some requiring pre-registration and others accepting Scouts on a “drop in” basis. See the Program Schedule for specific times that merit badges are offered. Many merit badges offered in the afternoon are offered during Periods 7 and 8 on either Monday-Tuesday or Wednesday-Thursday. This allows Scouts to take an afternoon merit badge class while still participating in other afternoon activities including a rafting trip or other activities.



AQUATICS

RECOMMENDED FOR ALL SCOUTS



SWIMMING

RECOMMENDED FOR 2ND YEAR+ SCOUTS



CANOEING



KAYAKING



LIFE SAVING*



MOTOR BOATING*



ROWING



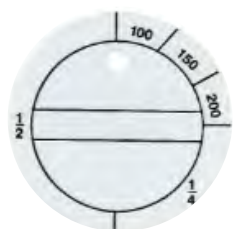
SMALL BOAT SAILING*

**Life Saving requires Swimming Merit Badge*

**Scouts must be 12+ to take Motor Boating and*

14+ to take Small Boat Sailing

AWARDS AND MORE



SWIM LESSONS

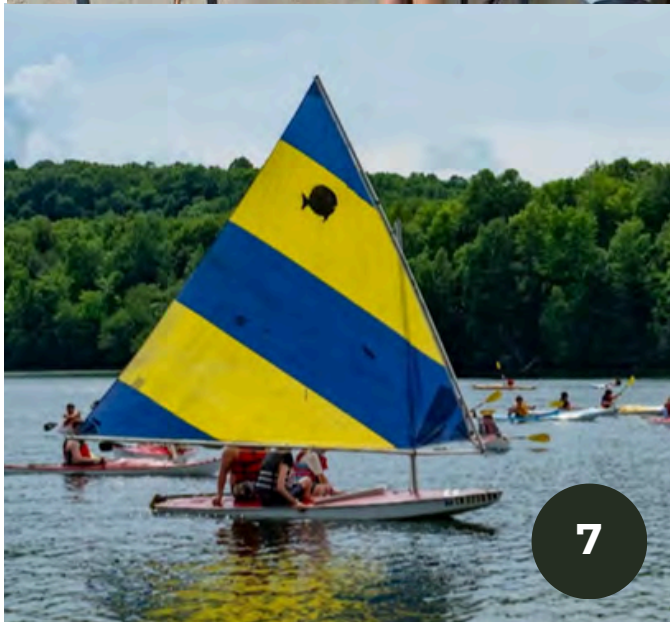


STAND UP PADDLEBOARD*



MILE SWIM*

**Stand Up Paddleboarding and Mile Swim are awards, not Merit Badges*



ECO-CON

RECOMMENDED FOR ALL SCOUTS



ASTRONOMY



GEOLOGY



NATURE

RECOMMENDED FOR 2ND YEAR+ SCOUTS



ARCHAEOLOGY



BIRD STUDY



ENVIROMENTAL
SCIENCE



FISH & WILDLIFE
MANAGEMENT



FORESTRY



SOIL AND WATER
CONSERVATION

AFTERNOON DROP-IN



FISHING



MAMMAL
STUDY



SCOUTCRAFT

RECOMMENDED FOR ALL SCOUTS



FIRST AID*

**Bring a personal first aid kit for 2(b) Requirement 1.*

RECOMMENDED FOR 2ND YEAR+ SCOUTS



CAMPING*



**EMERGENCY
PREPAREDNESS***



**SEARCH &
RESCUE**



PIONEERING

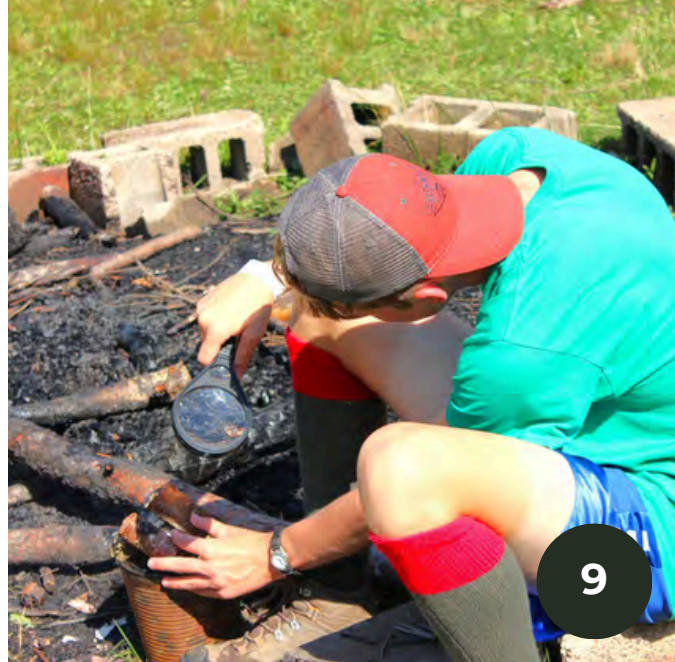


**WILDERNESS
SURVIVAL***

**Camping req. 4b, 5e, 7b, 8d and 9a, b & c are not completed at camp*

**Emergency Preparedness requires First Aid Merit Badge; req. 3 and 8b, must be completed with your family*

**Wilderness Survival will have an overnight requirement to complete at camp. Bring survival kit for req. 5*



HANDICRAFT

RECOMMENDED FOR ALL SCOUTS



ART



SCULPTURE



METALWORK*



POTTERY



PULP AND PAPER*



SPACE EXPLORATION

**Metalwork is recommended for Scouts 13+*

**Pulp and Paper requires field trip*

AFTERNOON DROP-IN



BASKETRY



LEATHERWORK



WOOD CARVING*



FINGERPRINTING

**Wood Carving requires Totin' Chip*

**Wood Carving, Basketry, and Leatherwork merit badges may require more than one afternoon to complete*

**Most Handicraft merit badges require purchase of kits or program tokens*



THE RANGE (RATA)

RECOMMENDED FOR 2ND YEAR+ SCOUTS



ARCHERY



RIFLE SHOOTING

RECOMMENDED FOR SCOUTS 14+



SHOTGUN SHOOTING

**Scouts should allocate additional time in the afternoon and/or evening sessions to develop shooting skills and complete the shooting qualification requirements.*

**Bullets will be provided as part of rifle and shotgun shooting, however purchase of additional ammunition may be necessary to complete requirements*

**MSR will provide all equipment and supplies for range and target activities. Please do not bring personal firearms or archery gear to camp.*

**All ranges require sturdy, close-toed/close-heeled shoes. Crocs are not allowed at the ranges at MSR.*

Ma-Ka-Ja-Wan Scout Reservation offers instruction in Archery, Rifle Shooting, and Shotgun Shooting merit badges under the direction of Scouting America National Camping School RATA Directors, National Rifle Association and/or USA Archery certified instructors. All instructors in the RATA program are certified according to Scouting America, NRA and/or USA Archery standards.



THE STABLES

RECOMMENDED FOR ALL SCOUTS



HORSEMANSHIP*

**Horsemanship fee required for registration*

**Stable programs will require shuttle ride off-site in 2026*



CYCLING BASE

RECOMMENDED FOR 3RD YEAR+ SCOUTS



CYCLING

**Req. 6. Option B: d & e: Scouts will do both 2 mile rides and both 5 mile rides. The two 8 and 22 mile rides will need to be completed at home.*

**Scouts taking the Cycling Merit Badge should be proficient bike riders.*

**There will be beginner and advanced trail rides each afternoon at the Cycling Base.*

**Scouts can bring their own bike to use at camp or during the Cycling MB. Otherwise, Bikes and Helmets are provided to Scouts for merit badge or scheduled trail rides.*

**Close toed shoes and helmets are required to ride bikes on camp property.*



THE WALL

RECOMMENDED FOR ALL SCOUTS



CLIMBING*

**Climbing requires fee to participate*

Ma-Ka-Ja-Wan Scout Reservation offers instruction in Climbing during merit badge sessions and open program under the direction of Scouting America National Camping School COPE & Climbing Directors. All instructors in the Climbing program are certified according to Scouting America safety standards.



RESERVATION

AFTERNOON DROP-IN



CHESS



GOLF*

**Golf is Disc Golf Option*

**Check schedule for days/times offered for each drop-in*

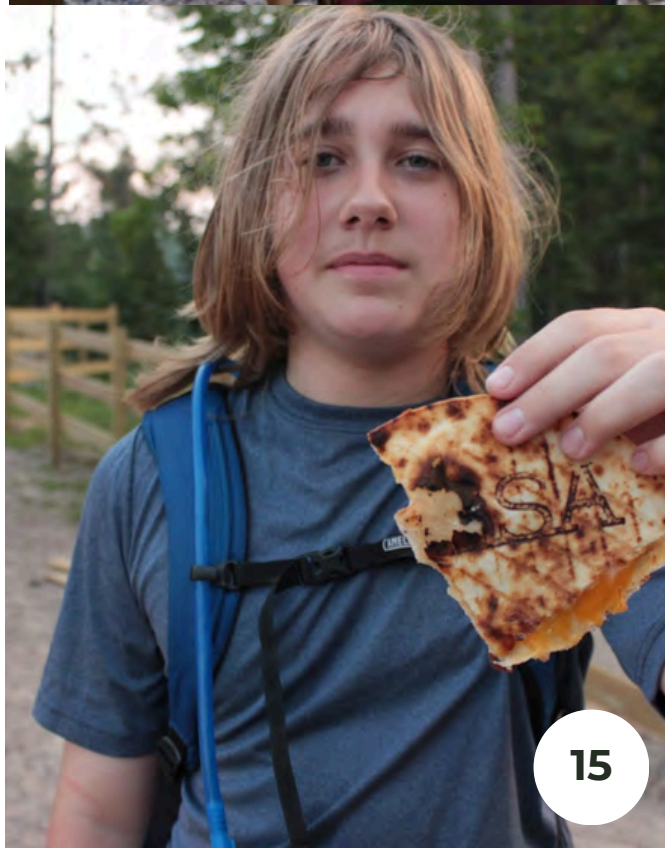
OPTIONAL UNIT ACTIVITY



COOKING*

**Cooking will be offered as an optional unit activity
in campsites, food will be provided*

**Signup is required in advance*



SPECIAL PROGRAMS

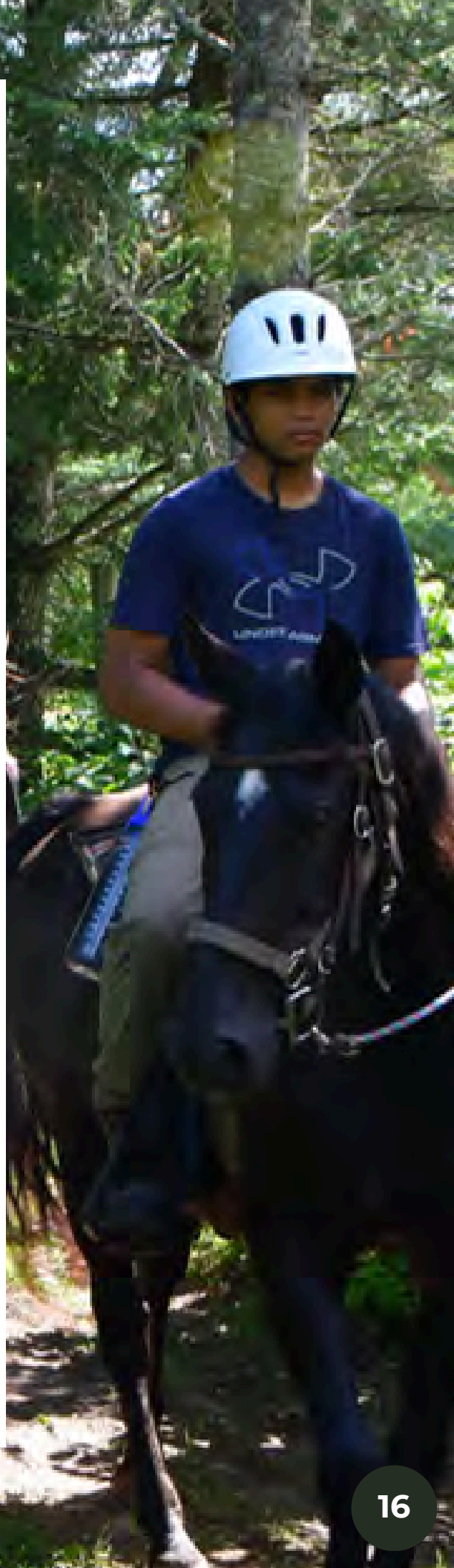
FIRST YEAR SCOUTS: TRAILBLAZER

The Ma-Ka-Ja-Wan Trailblazer program is a quality First Year program that leaves a Scout wanting to come to camp again and again. Our goal is that they have fun and learn at the same time. Taking place during two different morning activity periods, the Trailblazer Program allows new Scouts to integrate into the activities of the rest of the troop for the majority of their week with two open morning activity periods for merit badges and an open schedule for all afternoon periods.

OLDER SCOUTS: ADVANCED PROGRAMS

For the older Scout with a few years of camp under their belt who is looking for a little more out of Summer Camp this year, Ma-Ka-Ja-Wan offers several older Scout programs appealing to a variety of interests so there is something for every Scout! The Ma-Ka-Ja-Wan Courier des Bois program is an all-week program with most of its activities at camp. The Ma-Ka-Ja-Wan News Team program offers a different camp experiences while staying and playing on-site with their unit. These on-site programs allow older Scouts the opportunity to continue to lead their troop during Summer Camp. Whichever program they choose, Ma-Ka-Ja-Wan offers a unique experience that will keep your older Scouts engaged in Scouting and excited to return to camp.

- **COUREUR DES BOIS**
- **CONSERVATION CORPS**
- **NEWS TEAM**
- **LONE PINE PATROL**





TRAILBLAZER

Ma-Ka-Ja-Wan's Program for First Year Scouts

The Trailblazer Program is designed for Scouts who are attending summer camp for the first time or who have recently joined a troop. Rather than focusing on merit badges, Trailblazer emphasizes the development of essential Scout skills that form the foundation for advancement through Tenderfoot, Second Class, and First Class. Upon arrival, Scouts take part in a different Trailblazer Adventure each day. These adventures introduce Scouts to core outdoor and Scouting skills, including camping basics, first aid, knife and tool safety, knots and lashings, swimming, map and compass, and more.

SCHEDULE

Trailblazer is a two-hour program held every morning all week. The remainder of the day, Scouts are free to participate in any program or merit badge that interests them.

FEES

There is no additional fee for participating in the Trailblazer program.

5 MILE HIKE

All Scouts can participate in the Trailblazer five mile hike on Monday, Tuesday or Wednesday evenings. No pre-registration is required for the five mile hike.

SAMPLE PROGRAM

MONDAY

Totin' Chip and First Aid

TUESDAY

Aquatics

WEDNESDAY

Knots and Pioneering

THURSDAY

Nature and Citizenship

FRIDAY

Orienteering Day & Celebration

LEADER PARTICIPATION

We recommend each troop assign at least one adult to actively work with their Scouts in the Trailblazer Program. This includes observation, assistance with safety, discipline and active participation in the five-mile hike.



COUREUR DES BOIS

Ma-Ka-Ja-Wan's Program for Older Scouts

The Coureur des Bois Program provides Scouts with an introduction to Ma-Ka-Ja-Wan Scout Reservation's High Adventure Base opportunities as well as giving them an introduction to the skills required to attend one of Scouting America's National High Adventure Bases! This is a fun and exciting alternative to the merit badge program. Older Scouts who sign up will spend each day (and one overnight) on an adventure at or around Ma-Ka-Ja-Wan Scout Reservation. Each day will start after breakfast with a new experience and new challenges for the Scouts and may include whitewater rafting, horse trail rides, mountain biking at a nearby trail, and more.

LODGING

Participants will spend all nights on camp. Most nights Scouts will stay with their troop but may elect to participate in an overnight adventure to special areas of camp.

FEES

There is an additional \$75 fee for all participants (above the regular camp fee)

AGE

Due to the nature and difficulty of the activities, Scouts must be at least 14 years old or 13 and have completed 8th grade and be under 21 years old.

ADVANCEMENT

While this is not an advancement oriented program, it is possible for Coureur des Bois participants to complete some requirements in various merit badges. No formal advancement reports will be provided.

SAMPLE SCHEDULE

Monday – Ma-Ka-Ja-Wan Expedition

Hiking, Setting up a Base Camp, and range activities including archery, rifle, and shotgun.

Tuesday – The Northern Tier Expedition

Field trip canoeing on Wolf River and Lake Bannard, portaging, and relaxation in "Hammock City".

Wednesday – The Summit Expedition

Climbing Wall, Crate Stacking, Zip Lining, followed by an afternoon mountain biking at Jack Lake.

Thursday – The Philmont Expedition

Hiking and Trail Ride The Ranch.

Friday – The Sea Base Expedition

Whitewater Rafting on the Wolf River.



**Subject to change*

**Enrollment is limited to 20 Scouts/week*



CONSERVATION CORPS

Ma-Ka-Ja-Wan's Environmental Stewardship Program

The Ma-Ka-Ja-Wan Conservation Corps is designed for older Scouts to team up to design and complete a hands-on conservation project that improves camp and protects the environment around us. Participants spend the week planning, building, and working alongside fellow Scouts while learning real stewardship skills and leaving a lasting impact.

LODGING

Participants will spend all nights with their unit.

FEEES

There are no additional fees for Conservation Corps participants.

AGE

Due to the nature and difficulty of the activities, Scouts must be at least 14 years old or 13 and have completed 8th grade and be under 21 years old.

ADVANCEMENT

Participants will not receive any formal advancement report. Some activities will fulfill requirements for Scouting America's Conservation Award or other advancement requirements.

Goals of Conservation Corps:

- Practical use of the Outdoor Code
- Promote Stewardship of the natural world
- Work toward Scouting's Conservation Awards

The Ma-Ka-Ja-Wan Post



Mostly sunny 80/60 • Tomorrow: Cloudy 75/60

Northwoods Adventure

Summer 2026 • Volume 97

NEWS TEAM

Ma-Ka-Ja-Wan's Outdoor Journalism Program



The Ma-Ka-Ja-Wan News Team is designed for those Scouts who want to spend the week diving into the world of fast paced journalism. In addition to working on two unique merit badges, News Team members create and publish a daily newspaper & develop, create, and distribute content for the MSR Facebook and Instagram feeds. This program will be hybrid in the morning sessions every day. The remainder of the day the News Team will be free lancing to develop content that may interest them while participating in activities around camp with their friends.

LODGING

News Team operates on Ma-Ka-Ja-Wan Scout Reservation as morning and afternoon sessions, with flexibility to participate in camp activities. Participants will camp with their unit throughout the week.

FEES

There is no additional fee for participating in the News Team Program.

AGE

Due to the special requirements and materials, we recommend Scouts 14 and older. Scouts will need to use their phone and/or professional camera.

ADVANCEMENT

Participants in the News Team program have the opportunity to complete the Journalism and Photography merit badges.



JOURNALISM



PHOTOGRAPHY



LONE PINE PATROL

Ma-Ka-Ja-Wan's Provisional Scout Program

The Lone Pine Patrol is Ma-Ka-Ja-Wan's provisional camper program for Scouts attending camp without their troop or those adding an extra week at MSR. Scouts will tag along with existing troops or form a temporary patrol led by volunteers and participate fully in camp life, merit badges, evening programs, activities, and adventure across camp. It's a flexible, fun way for Scouts to experience MSR, build independence, and make new friends while enjoying all camp has to offer.

LODGING

Provisional Scouts will stay with an existing troop or form their own patrol while at camp, dependent on adult leadership.

FEES

The fee for a Provisional Scout is \$425 (after 5/1/26 increases to \$495). For Scouts staying an additional week, cost is \$395.

AGE

Any Scout can participate as a provisional camper. Although, we recommend scouts 12+ or that have attended camp before.

Summer Camp Dates:

Week 1

June 21 – June 27

Week 2*

June 28 – July 4

Week 3

July 5 – July 11

Week 4

July 12 – July 18

Week 5

July 19 – July 25

**West Camp Only*

RECREATIONAL PROGRAMS

HORSEMANSHIP MERIT BADGE

Visit a working ranch and western-style adventure area, offering Scouts a hands-on experience with horses.

OPEN ACTIVITIES

Each afternoon, program areas will still be open to complete merit badge requirements. Additionally, there are various activities to participate in across camp, like trail rides, bike rides, hiking around camp, drop-in merit badges, and more.

AFTERNOON/EVENING PROGRAMS

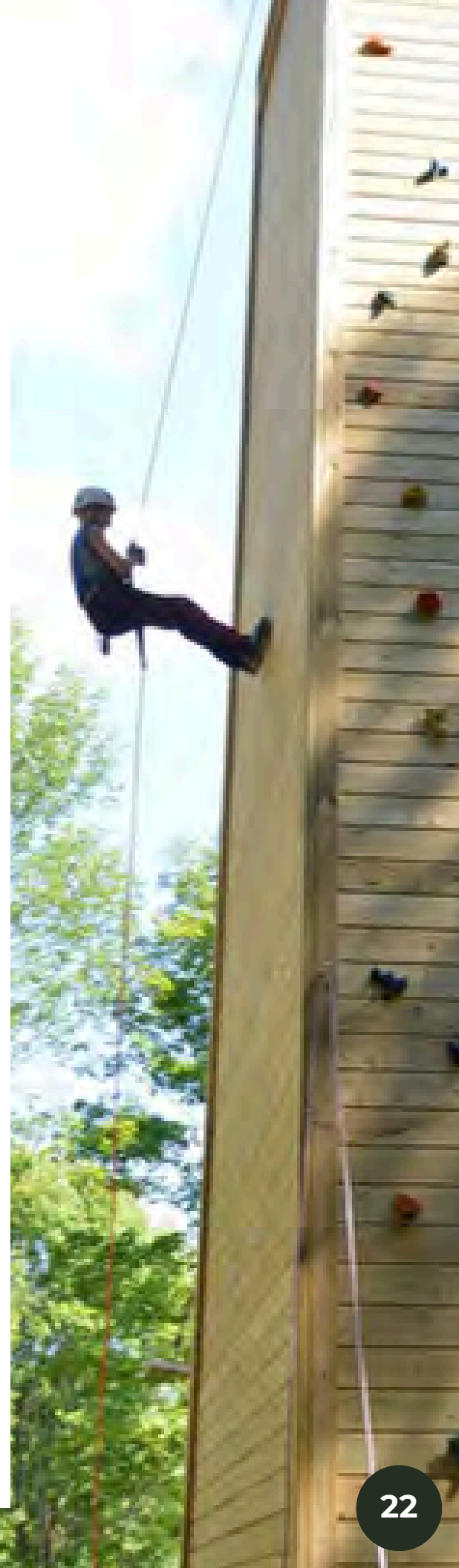
Enjoy exciting camp-wide activities, events include the Water Carnival, Spoof Merit Badge, West Fest, and more. On Wednesdays, we host our OA Campfire. No registration is required for any of these evening events.

UNIT/PATROL ACTIVITIES

Enhance your camp experience with exciting evening activities for troops and patrols, like a Troop Shoot at the rifle or archery ranges, a Troop Climb at our climbing tower, or a pizza party at the Country Store. Signup is required.

OFF-SITE ACTIVITIES

Unique opportunities to experience activities in the Northwoods beyond camp through exciting, day treks or activities such as biking, rafting, and other local adventure opportunities.



HIGHWAY 45 STABLES

Ma-Ka-Ja-Wan's Horse Program

Highway 45 Riding Stables LLC our new partner with a working horse ranch and western-style adventure area, offering Scouts a hands-on experience with horses. They have over 35 years of experience in the Northwoods. In the afternoons, Scouts/units can participate in trail rides. These are a highlight, giving Scouts a chance to experience the beauty of the Northwoods from horseback. The ranch also offers opportunities to complete Horsemanship merit badge, taught by knowledgeable professional staff who provide real, practical instruction. Highway 45 Riding Stables is a the new favorite spot for Scouts who love animals, outdoor adventure, and learning new skills in a lively farm setting.



Trails Rides

Scouts can participate in Trail Rides during the week. units can sign up before and during camp for Troop/Patrol trail rides during the afternoon/Evening Sessions. Cost \$50/person.



OPEN ACTIVITIES

AQUATICS

MILE SWIM

The Mile Swim Award is offered Thursday afternoon at Aquatics.

STAND UP PADDLEBOARD

Join us in the aquatics area in the afternoons to try out our SUP's and learn about the exciting sport of stand up paddleboarding. You can even earn the Stand-Up Paddleboarding Award!

ADVANCEMENT

Younger Scouts can come to the Aquatics Area any afternoon to work on their 2nd Class and 1st Class swimming requirements. Bring an adult leader to witness and sign-off on your accomplishments.

LEARN TO SWIM

If Scouts do not qualify as a "Swimmer" during swim checks, they may take swimming lessons offered each afternoon.

FISHING

Fishing is available at MSR in our private lake. Fish from the fish dock, most of the shoreline, or on our pontoon boat on Tuesday afternoon. Bring your own fishing pole and tackle or you may check out one of ours. A fishing license is not required. We encourage catch and release; however, it is permissible to keep one fish/day for eating while at camp.

TREE IDENTIFICATION WALK

Join us for a guided walk through Killian Trail to identify over 50 different species of trees.

ECO-CON HIKE

Join us for a fun hike to complete requirements for several Merit Badges like Bird Study, Mammal Study and Nature.

ARCHERY

Experience the excitement of drawing an arrow, taking aim and hitting a target at our archery range. Hit five arrows in the target's center and earn the "Golden Arrow Award".

RIFLE

Throughout the week, Scouts participating in Rifle merit badges or open shoot, can compete for the Golden Bullet!

SHOTGUN

Throughout the week, Scouts participating in Shotgun merit badge or open shoot, can compete for the Golden Clay!

**Open activities are subject to change.*



POLAR BEAR PLUNGE

Join us Wednesday Morning at the Waterfront to enjoy a refreshing morning swim. All Scout and Adult swimming levels can participate! Special patches will be available for purchase at the Country Store.

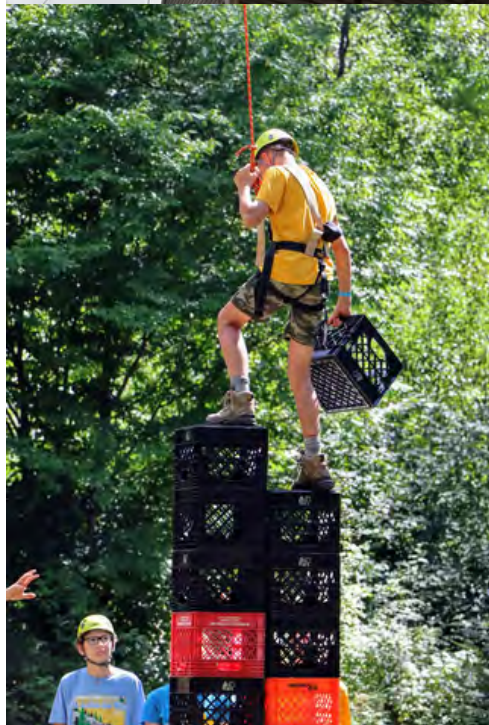


ECO-CON

THE RANGE

OPEN ACTIVITIES

HANDICRAFT SCOUTCRAFT THE WALL



DROP-IN MERIT BADGES

Fingerprinting, leatherwork, and basketry tools and knowledgeable staff are available at Handicraft each afternoon for any Scout or Scouter who wants to hone their skills or work on merit badge requirements. Details will be on the program schedule. Don't be late!

MA-KA-JA-WAN CSI MYSTERY

In conjunction with the Fingerprinting Merit Badge, join in on the fun as we solve the Ma-Ka-Ja-Wan Mystery!

DROP-IN MERIT BADGES

Fishing and Mammal Study is offered multiple afternoons at Eco-Con for any Scout or Scouter who wants to hone their skills or work on merit badge requirements. Details will be on the program schedule. Don't be late!

FIRST AID

FIRE BUILDING CHALLENGE

PIONEERING CHALLENGE

LUMBERJACK COMPETITION

MONKEY BRIDGE

OPEN CLIMB

The climbing wall will be open every afternoon for Scouts. (Fee required)

ZIPLINE

Enjoy the thrill of our double zipline through camp. Open every evening for Scouts and Troop activities.

RAPPELLING

Gear up, lean back, and take the jump! Get hands-on instruction before rappelling down the tower

CRATE STACKING

Test your balance, focus, and nerves as you stack milk crates one by one, climbing higher with every crate. Troops or patrols work as team while trying to build the tallest stack they can before it wobbles. It's a fun challenge that encourages teamwork and problem-solving.

**Open activities are subject to change.*

OPEN ACTIVITIES

OUTDOOR ACTIVITIES CYCLING BASE

FAT TIRE BIKING

MOUNTIAN BIKING

TRAIL RIDES

The Cycling Base offers daily trail rides each afternoon for Scouts of all skill levels, with both beginner-friendly routes and advanced rides on MSR trails.

DISC GOLF

Ma-Ka-Ja-Wan has a new 9-hole disc golf course! Bring your own discs or borrow a set from the Trading Posts.

FIELD GAMES

We offer several activities across camp, including basketball, kickball, volleyball, and more.

GA-GA BALL

What is ga-ga? It's a fast paced, high energy version of dodge ball played in an octagonal pit.

Participants try to hit other competitors below the knee with a large rubber ball. If you're hit, you're out; last ga-ga player standing wins.

GEOCACHING

Try out geocaching, a high-tech treasure hunt using GPS devices, during your week at camp. There are many geocaches to find around camp. You will need a GPS or a cellular device with GPS to participate.

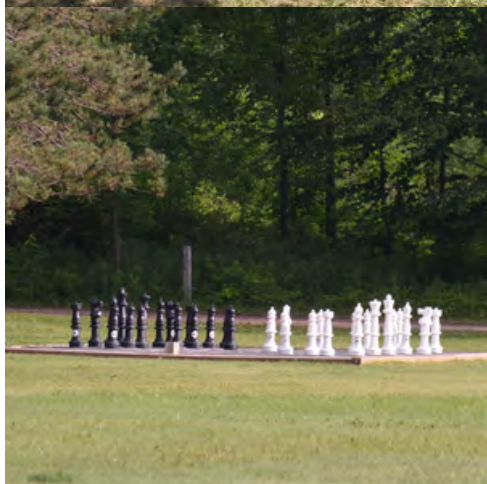
ORIENTEERING

The Ma-Ka-Ja-Wan orienteering course will satisfy the First Class orienteering requirement and some Orienteering Merit Badge requirements. There will be organized staff-led instruction on select evenings.

CHESS

Life-sized chess boards available in East and West Camp. Organized chess tournaments and drop-in Chess Merit Badge will be offered multiple times each week.

**Open activities are subject to change.*



AFTERNOON PROGRAMS

SUNDAY

- **SWIM CHECKS**
 - Swim checks will be conducted at each waterfront upon arrival at camp. All Scouts and adult leaders are designated as swimmers, beginners or non-swimmers based on standardized Scouting America swim classification tests.
- **OPENING CAMPFIRE**
- **VESPERS**

MONDAY

- **WATER CARNIVAL & EAST LUAU**
 - Join us as for a fun night of sub-camp and Reservation-wide aquatics competitions throughout Lake Killian. Activities include War Canoe Races, Treasure Hunt, Kayak Wrestling, Greased Watermelon, Cardboard Box Races, Scoutmaster Bellyflop and more!
- **NATURE AT NIGHT**
 - Discover the Northwoods at night. Learn about nocturnal wildlife, night sounds, and how the forest changes when the sun goes down.
- **STAFF VS. SCOUTMASTER VOLLEYBALL**
 - Who will win this lively camp tradition? Open to all adults at camp.

TUESDAY

- **PONTOON FISHING**
 - Enjoy a calm, relaxing outing on the water aboard our camp pontoon boat and cast lines into some of the best fishing spots on the lake
- **WEST FEST**
 - Join us at West Camp Aquatics for a glow-in-the-dark celebration with music and fun! Each program area hosts a game or activity, open to all Scouts and Adults at camp.
- **ASTRONOMY'S STAR PARTY**
 - Following West Fest, Eco-Con will be hosting a Star Party to learn more about constellations, planets, and the wonders of the night sky.



**Programs are subject to change and weather dependent.*

AFTERNOON PROGRAMS

WEDNESDAY

- **ADULT LEADER RECOGNITION DINNER**
 - The Adult Scouter Recognition Dinner will be held at West Camp Aquatics. This is a great event to hear from NEIC Leadership and for our Camp Staff to honor our adults for their support of MSR. All adults attending camp are welcome.
- **ORDER OF THE ARROW CEREMONIAL FIRE**
 - Wednesday is OA Day! Our Order of the Arrow Lodge, Ma-Ka-Ja-Wan, holds events throughout the day for all Scouts. Arrowmen should bring their OA Sash to wear on OA Day.
- **PATCH TRADING NIGHT**
 - After the Order of the Arrow fire, patch trading will be held at the Country Store. Don't forget to bring your patches to trade with Scouts from around the country.



THURSDAY

- **TREE IDENTIFICATION WALK**
 - Take a guided walk through Killian Trail to identify over 50 different species of trees.
- **SCOUTMASTER SHOOT-OFF**
 - Join us at the Range for a skeet competition and fellowship with leaders across camp.
- **SPOOF MERIT BADGE**
 - Ma-Ka-Ja-Wan offers a special "spoo" merit badge at the Country Store. It's an evening of light hearted fun.
- **MOVIE NIGHT**
 - Immediately following the Spoo Merit Badge, we will host a movie night under the stars.



FRIDAY

- **AMERICA 250 CELEBRATION AND PARADE**
 - Celebrate America's 250th with a campwide parade featuring floats and displays from every program area.
- **CAMP-WIDE GAMES**
 - Compete head-to-head in a high-energy afternoon of fun! Troops/Patrols rotate through challenges designed by different program areas, like relay races, problem-solving, skill-based games, and more surprises.
- **CLOSING CAMPFIRE**



**Programs are subject to change and weather dependent.*